

# *BUILD YOUR OWN HIGH PERFORMANCE CLUSTER STEP BY STEP*

A Study Note by ACTION lab, Depts of CEE at Mississippi State University

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**Platform: CentOS 7**

**Virtual machine: Virtual box**

**openmpi version 2.1.1**

In our example we use 10.0.1.2 and 10.0.1.3 as main node and computing node Ip address.

If you are not using virtual machine. Just manually configure your IP address on your system.

## 1. Set up DHCP service and configure your IP address (In Virtual box)

1. Close all the nodes
2. Open settings
3. Remove your install ISO file in storage
4. Open File Explorer on Windows. Go to C:\Program Files\Oracle\VirtualBox (where you install your virtual box). Hold Shift and Right Click white space on this window. Click Open Command Window Here. We will create an Internal Network with VirtualBox's built-in command. It will mimic our DHCP server.

```
VBoxManage dhcpserver add --netname intnet --ip 10.0.1.1 --netmask 255.255.255.0 --lowerip 10.0.1.2 --upperip 10.0.1.200 --enable
```

```
CentOS-1: 10.0.1.2
```

```
CentOS-2: 10.0.1.3
```

5. restart nodes.

Use `nmcli d` to check you network configure

6. enps08 will be connected  
enps03 will be disconnected  
use `vi /etc/sysconfig/network-scripts/ifcfg-enp0s3`  
change `on boot=yes`
7. restart your network  
`systemctl restart network`
8. check your connection  
`ping 8.8.8.8` ( Google`s server, to check internet connection)  
`ping 10.0.1.3` (on CentOS1, to check ethernet connection)  
`ping 10.0.1.2` (on CentOS 2, to check ethernet connection)

## 2. Setting up NFS (Network File System) server on Machine#1

On CentOS-1 we'll set the machine as the NFS server. We will need to install a couple of NFS libraries.

```
yum install nfs-utils nfs-utils-lib -y
```

After finish install the NFS server and libraries, we boot the NFS server by using;

```
systemctl start rpcbind nfs-server
```

```
systemctl enable rpcbind nfs-server
```

### 3. Setting share folder on Machine#1

```
Mkdir /nfs create a folder named nfs
```

```
vi /etc/exports add ip address which you want to share the folder with to exports file
```

```
e.g. /nfs 10.0.1.3(rw,sync,no_root_squash,no_subtree_check)
```

```
exportfs -a load the/etc/exports new changes
```

### 4. Change the firewall to allow NFS and complimenting services

```
firewall-cmd --permanent --zone=public --add-service=nfs
```

```
firewall-cmd --permanent --zone=public --add-service=mountd
```

```
firewall-cmd --permanent --zone=public --add-service=rpc-bind
```

```
firewall-cmd --reload
```

after change the firewall restart the nfs server

```
systemctl restart nfs
```

## 3. Setting up NFS Client: Machine #2

### 1. install nfs service and libraries

```
yum install nfs-utils nfs-utils-lib -y
```

### 2. make a folder where the shared folder from Machine #1 will be mounted on Machine #2.

```
mkdir -p /nfs
```

3. make sure that we can access CentOS-1, the NFS Server. Make sure that the following two commands do not return any errors.

```
showmount -e 10.0.1.2
```

```
rpcinfo -p 10.0.1.2
```

```
mount 10.0.1.2:/nfs /nfs
```

With `df -h`, we should see that `10.0.1.2:/nfs` mount has been created at the bottom. If we create any file inside `/nfs`, then all the machines connected can see the same file.

```
df -h
```

Now, we test that the shared folder actually works.

```
cd /nfs
```

```
touch 123.txt
```

On CentOS-1, if we `cd /nfs`, we will see 123.txt is inside the folder.

## 4. Making NFS more automatic

When you restart the two virtual machines, the NFS shared folder will not be there. We need to set a more automatic way for the NFS client to look for the NFS folder.

On the Client, we change a file called `/etc/fstab`.

```
vi /etc/fstab
```

We add the following line:

```
10.0.1.2:/nfs /nfs nfs auto,noatime,nolock,bg,nfsvers=3,intr,tcp,actimeo=1800 0 0
```

Every time, we restart the client, we can re-mount the NFS shared folder by typing `mount -a`.

```
mount -a
```

## 5. Setting up SSH Keys

Create a SSH keys folder.

```
mkdir ~/.ssh
```

generate ssh keys

```
ssh-keygen -t rsa -b 4096 -C your_email@example.com
```

You can press Enter to leave the next three prompts as default.

```
Enter file in which to save the key (/Users/you/.ssh/id_rsa): [Press enter]
```

```
Enter passphrase (empty for no passphrase): [Type a passphrase]
```

```
Enter same passphrase again: [Type passphrase again]
```

```
Your identification has been saved in /Users/you/.ssh/id_rsa.
```

```
Your public key has been saved in /Users/you/.ssh/id_rsa.pub.
```

```
The key fingerprint is:
```

```
01:0f:f4:3b:ca:85:d6:17:a1:7d:f0:68:9d:f0:a2:db your_email@example.com
```

Open the ssh folder

```
cd ~/.ssh
```

copy the public key, id\_rsa.pub, to authorized\_keys to enable this key for access to machine #1

```
cp id_rsa.pub authorized_keys
```

Now, we should send the private key, id\_rsa, and public key, id\_rsa.pub, from machine #1 to machine #2. We use a command called scp for copying files over machines.

```
scp ~/.ssh/id_rsa ~/.ssh/id_rsa.pub root@10.0.1.3:
```

On machine #2, we have received the private key and public key. We need to make the ~/.ssh directory on machine #2.

```
mkdir ~/.ssh
```

Now, we copy the id\_rsa and id\_rsa.pub to the ~/.ssh folder.

```
cp id_rsa id_rsa.pub ~/.ssh
```

We want to copy id\_rsa.pub to the authorized\_keys to allow machine #1 to be able to SSH to machine #2 without a password.

```
cd ~/.ssh
```

```
cp id_rsa.pub authorized_keys
```

We should be able to ssh from machine #1 to machine #2 without a password and vice versa.

```
On machine #1: ssh root@10.0.1.3
```

```
On machine #2: ssh root@10.0.1.2
```

## 6. Installing openMPI

install gcc-5.4.0 (on both machine)

It may take several hours to make

Install wget library (on both machine)

```
yum install wget -y
```

if you Wxget file is missing:

```
yum install gtk+ -devel gtk2-devel  
yum groupinstall "Development Tools"
```

download the source of openmpi from <http://www.openmpi.org> to nfsshre folder

```
cd /nfsshare
```

```
yum install gcc gcc-c++ gcc-fortran kernel-devel -y (on both machines)
```

```
vi ~/.bashrc
```

extract the openmpi-2.1.1.tar.gz folder

```
tar -xvf openmpi-2.1.1.tar.gz
```

We will make a directory where all the compiled binaries and libraries of mpich will go.

```
mkdir /nfsshare/<YOUR FOLDER NAME>
```

configure the settings of openmpi for installation.

```
cd /nfsshare/ openmpi-2.1.1
```

```
./configure --prefix=/nfsshare/<YOUR FOLDER NAME>
```

Install openmpi

```
make
```

```
make install
```

If we cd /nfs/<YOUR FOLDER NAME>, we will see folders containing the binaries and libraries of mpich. If we cd /nfs/<YOUR FOLDER NAME>/bin, we can see openmpi binaries like mpicc.

```
[actionlab@mainnode nfsshare]$ cd openmpi
[actionlab@mainnode openmpi]$ ls
bin  etc  include  lib  share
[actionlab@mainnode openmpi]$ cd bin
[actionlab@mainnode bin]$ ls
mpic++  mpif90      ompi-ps      orte-clean   orte-server  oshrun
mpicc   mpifort     ompi-server  orted        orte-submit  shmemcc
mpicc   mpirun     ompi-submit  orte-dvm     orte-top     shmemfort
mpicxx  ompi-clean ompi-top     orte-info    oshcc        shmemrun
mpiexec ompi-dvm   opal_wrapper orte-ps      oshfort
mpif77  ompi_info  ortecc       orterun      oshmem_info
```

Currently, we won't be able to use mpicc from anywhere on the machine. We need to change the ~/.bashrc file on machine #1 and machine #2 to globalize the mpi commands.

On both machines:

```
vi ~/.bashrc
```

At the bottom of ~/.bashrc, add the following two lines:

```
export PATH=/nfsshare/<YOUR FOLDER NAME>/bin:$PATH
```

```
export LD_LIBRARY_PATH="/nfsshare/<YOUR FOLDER NAME>/lib:$LD_LIBRARY_PATH"
```

PATH is used for bin folders, and LD\_LIBRARY\_PATH is used for lib folders. To reload the ~/.bashrc, type the following command on both machines:

```
source ~/.bashrc
```

## 7. Using MPI binaries: Running MPI

Go to the nfsshare folder

```
cd /nfsshare
```

create a folder for projects

```
mkdir /projects
```

create a host file contains IP address for all the IP's that we want MPI run

```
vi hosts (host or other names are not working)
```

```
10.0.1.2 slots=1 max_slots=1
```

```
10.0.1.3 slots=1 max_slots=1
```

MPI relies on ports for TCP and UDP packet communication. We will need to stop the firewalld for the process to hop between machines.

`systemctl stop firewalld` (manually stop the firewall everytime when you rebooting the system)

Change your hosts names on both computers;

```
hostnamectl status  
hostnamectl set-hostname  
name you want to give
```

test your openmpi;

first compile your examples first:

```
cd /nfsshare/ openmpi-2.1.1/examples
```

```
./compile
```

type these commend on machine#1

```
mpirun -allow-run-as-root -machinefile hosts -np 2 -npernode 1 ./nfsshare/openmpi-  
2.1.1/examples/.a.out
```

## 8.Install Codeblocks

download codeblocks 16.01 in your nfsshare folder

extract the codeblocks-16.01.release folder

```
tar -xvf codeblocks-16.01.release.tar.gz
```

go to the codeblocks folder:

```
cd /nfsshare/codeblocks-16.01.release
```

```
configure and install codeblocks
```

```
./configure
```

```
make
```

```
make install
```

## 9. Appendix

videos:

1. How to set up hpc clusters on CentOS?

[https://www.youtube.com/watch?v=WgUjghal\\_Ls&index=1&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu](https://www.youtube.com/watch?v=WgUjghal_Ls&index=1&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu)

<https://www.youtube.com/watch?v=3MZcRBOsNWE&index=6&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu&t=1228s>

2. How to install code-blocks on Linux?

[https://www.youtube.com/watch?v=75UZ5ScW\\_TM&index=5&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu&t=543s](https://www.youtube.com/watch?v=75UZ5ScW_TM&index=5&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu&t=543s)

3. Change IP address static on linux.

<https://www.youtube.com/watch?v=FZQBECRrpk&index=2&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu&t=6s>

4. Install & Configure TIGER VNC Server in CentOS 7 and RHEL 7

<https://www.youtube.com/watch?v=dKBAR0zUzUw&index=4&t=494s&list=PLPx62H67wgD47MWNNeAkvWjZURgpl6mBtu>

websites:

[http://wiki.codeblocks.org/index.php/Installing\\_Code::Blocks\\_from\\_source\\_on\\_Linux](http://wiki.codeblocks.org/index.php/Installing_Code::Blocks_from_source_on_Linux)

